

## Four Types of Access Modifiers

- **Private**: We can access the **private modifier** only within the same class and not from outside the class.
- **Default**: We can access the **default modifier** only within the same package and not from outside the package. And also, if we do not specify any access modifier it will automatically consider it as **default**.
- **Protected**: We can access the **protected modifier** within the same package and also from outside the package with the help of the **child class**. If we do not make the child class, we cannot access it from outside the package. So **inheritance** is a must for accessing it from outside the package.
- **Public**: We can access the **public modifier** from anywhere. We can access **public modifiers** from within the class as well as from outside the class and also within the package and from outside the package.

## Identifiers

- Each word in a computer program is an identifier -> 3 categories:

1) Identifiers that we choose: Example1, args

2) Identifiers that some other programmer chose: String, System, out, println, main

3) Identifiers that are reserved for special purposes in this programming language: public, class, static, void

```
public class Example1
```

```
{    /* @param args */
    public static void main(String[] args)
    {
        System.out.println("This gets printed out.");
    }
} Naming Ident
```

## Java Keywords Java Keywords

<b>abstract boolean break byte case catch char class continue default</b>
<b>do double else extends false final finally float for if</b>
<b>implements import instanceof int interface long native new null package</b>
<b>private protected public return short static super switch synchronized this</b>
<b>throw throws transient true try void volatile while</b>
<b>total = 48</b>